

WEBBING UNIT for SUNWING **by Kenneth Oppel**

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GUIDED READING QUESTIONS

Dead of Winter

1. Find two examples of similes and two examples of metaphors in this chapter. Include page numbers with each example.
2. What rare skill does Shade possess and how does he try to use it?
3. Why do you think that the owls have broken hibernation?

A Voice in the Cave

1. Who calls to Goth in the cave?
2. What does the voice want Goth to do and how will Goth be rewarded if he obeys?
3. What strange thing happens to Goth as he sleeps?

Paradise

1. What is Arcadia's explanation for the forest in the building which Shade and the other bats searching for Cassiel have entered?
2. According to Arcadia, why does the entrance only open one way? How does Shade feel about this?

A Way Out

1. What does Arcadia believe is the reason that the humans took hundreds of bats from the forest?
2. What does Shade think of Arcadia's explanation and what does he plan to do?

Downstream

1. What do Marina and Shade discover about the building they are in?
2. What do they discover in the last forest?

The Place of Miracles

1. How do Shade and Marina escape from the last forest?
2. What happens to Shade?

Airborne - p. 83

1. What does Marina do after she is dislodged from the airplane?
2. How does Shade unlock the cage?
3. When Shade unlocked the second cage what did he find?
4. What happens to the bats in the airplane?

Jungle - p. 98

1. How do Chinook and Shade get the metal discs off?
2. What has happened to Hibernaculum?
3. Where do the Silverwings decide to go?
4. What happens to Goth?

The Stone - p. 110

1. How does Chinook save Shade?
2. What discovery do Shade and Chinook make in the forest after Chinook saves Shade's life?
3. What is different about the jungle that Goth returns to?
4. What is special about the disc sewn to Goth's stomach?
5. What orders does Zotz give to Goth? What will be Goth's reward if he obeys?

Statue Haven - p. 127

1. Why do the humans choose owls and bats to carry the discs?
2. What does Shade learn about his father from Caliban?
3. What is the information that Marina and Frieda learn from the hummingbirds?

Bridge City - p. 141

1. What does Shade dream about?
2. How does Shade help Orestes? Why does he do this?
3. What happens to Orestes and Chinook?
4. Who does Marina meet again in Bridge City and how does he help her?

Ishmael - p. 165

1. What does Shade learn from Ishmael?
2. How does Shade contact Zephyr and what is Zephyr's response?
3. What does Shade discover about the sun?
4. When they reach the south are Marina and Ariel welcome? Why?

Eternal Night - p. 180

1. Whose help is enlisted to try to stop Goth's plan to kill the sun?
2. How do they plan to get into the pyramid?

The Bone Room - p. 194

1. Why does General Cortez refuse to release the owls and then change his mind?
2. How are Shade and Ishmael able to get to the top of the pyramid?

Soundshifter - p. 211

1. How does Shade try to stop Goth's plan?
2. What does Voxzaco try to do?
3. How does Shade escape from Goth?
4. What does Shade do to try to stop the disc from exploding?

Sunwing - p. 226

1. How do the bats get back to Bridge City?
2. What stops the owls from beginning to attack the bats?
3. Why were the bands important?

Tree Haven - p. 239

1. Who replaces Frieda as an elder?
2. Why does Cassiel feel it is best that neither he nor Shade became an elder?
3. What honour does Shade receive?

ANSWERS

Guided Reading Questions

Dead of Winter - p. 3

1. Find two examples of similes and two examples of metaphors in this chapter. Include page numbers with each example. similes metaphors - "... trees toppled like the skeletons - "... wind chiseling of giant beasts ... - p. 3 through his sleek black fur ..." - p. 3 - "... as much respect as a mulched-up - "... twin mountain leaf . . . " - p. 4 teeth . . ." - p. 6 - "... the owl gleamed like quicksilver ..." - "... a crazy spiderweb p. 8 of cracks" - p. 9 - "... perfect gleaming circles like the - "... a deadly rain of sun itself ..." - p. 14 icicles . . ." - p. 10 - "... all running together like an - "... music of bat voices airborne river ..." - p. 15 - "... it created a halo halo of light ..." - p. 16

2. What rare skill does Shade possess and how does he try to use it? p. 11/12 - He can move things with sound. He tries to make a large icicle fall on the owl. 3. Why do you think that the owls have broken hibernation? A Voice in the Cave - p. 17 1. Who calls to Goth in the cave? p. 19 - Cama Zotz 2. What does the voice want Goth to do and how will Goth be rewarded if he obeys? p. 19/20 - It wants him to let himself be recaptured. - He will become king.

3. What strange thing happens to Goth as he sleeps? p. 20 - All but one of the bands disappear and his wings are healed.

Paradise - p. 22

1. What is Arcadia's explanation for the forest in the building which Shade and the other bats searching for Cassiel have entered? - p. 25 - Humans have made a perfect haven for the bats so that Nocturna's promise can be fulfilled.

2. According to Arcadia, why does the entrance only open one way? How does Shade feel about this? - p. 32 - It is so that the bats are kept safe. - p. 32 - He panics. He can't imagine staying in one place forever.

A Way Out - p. 34

1. What does Arcadia believe is the reason that the humans took hundreds of bats from the forest? - p. 46 - She thinks it is part of the plan and that they have been taken somewhere even more wonderful.

2. What does Shade think of Arcadia's explanation and what does he plan to do? - p. 46 - He can't believe that the other bats believe Arcadia. - p. 46 - He wants to find out what happened to the other bats. - p. 47 - He uses his hearing to find a way out. - p. 48 - He decides to let the stream take him through a tunnel.

Downstream - p. 52

1. What do Marina and Shade discover about the building they are in? - p. 53 - There is a forest, identical to theirs, inhabited by owls. - p. 60 - They discover another forest with trees they had never seen. It was drizzling steadily and was hot and humid.

2. What do they discover in the last forest? - p. 64 - They discover Goth.

The Place of Miracles - p. 65

1. How do Shade and Marina escape from the last forest? - p. 69 - A door opens to let a human in and they fly through as the door closes.

2. What happens to Shade? - p. 71/72/74 - He gets too close when he is investigating. He is stunned by the humans. He is put on a metal conveyor belt and has a metal disc sewn on his stomach and a metal disc is attached to his ear. p. 87/79 - He and the other bats are put in a container and loaded on an airplane.

Airborne - p. 83

1. What does Marina do after she is dislodged from the airplane? - p. 84/85 - She returns to the glass building to warn the other bats. She props the vent open with a stick.

2. How does Shade unlock the cage? - p. 86 - He uses sound to unlock it.

3. When Shade unlocked the second cage what did he find? - p. 87/88 - He finds Goth.

4. What happens to the bats in the airplane? - p. 90 - They are dumped out of the airplane. - p. 94-96 - It is very hot and the stars are unfamiliar to Shade. - The stud in his ear begins to send a sound map. The bats are drawn to one building. When the bats land on the building they explode.

Jungle - p. 98

1. How do Chinook and Shade get the metal discs off? - p. 99-103 - Shade bites Chinook's disc off. Chinook bites through some of Shade's stitches and then an alligator bites the disc off off Shade.

2. What has happened to Hibernaculum? - p. 106-107 - It is imprisoned by the owls.

3. Where do the Silverwings decide to go? - p. 108 - They decide to go to Bridge City where there is a huge colony of bats.

4. What happens to Goth? - p. 108-109 - He watches the bats explode and then heads into the jungle.

The Stone - p. 110

1. How does Chinook save Shade? - p. 115 - He bites a huge bug in two.
2. What discovery do Shade and Chinook make in the forest after Chinook saves Shade's life? - p. 116 - They meet Caliban, another bat from the north.
3. What is different about the jungle that Goth returns to? - p. 117 - There are huge craters and furrows caused by the humans' fire and the jungle is very quiet. - p. 118 - The cannibal bats have a lean, hungry look.
4. What is special about the disc sewn to Goth's stomach? - p. 124 - The disc fits in the centre of the Stone and completes it. This indicates that it is time to destroy the sun.
5. What orders does Zotz give to Goth? What will be Goth's reward if he obeys? - p. 125-126 - They are to kill one hundred souls during the eclipse. They are also to drop the disc on Bridge City. - Goth will reign over everything.

Statue Haven - p. 127

1. Why do the humans choose owls and bats to carry the discs? - p. 128 - The humans choose night flyers. Also, the bats and the owls both have echo vision.
2. What does Shade learn about his father from Caliban? - p. 133-134 - Cassiel was the leader of the bats in Statue Haven. He was eaten by the cannibal bats a few nights before Shade's arrival.
3. What is the information that Marina and Frieda learn from the hummingbirds? - p. 138 - The hummingbirds' winter grounds have been destroyed by the humans' fire and there are rumours that the humans are using bats and birds to carry the fire.

Bridge City - p. 141

1. What does Shade dream about? - p. 142 - He dreams about eternal night, a night with no dawn. He also dreams about violent winds and the sun being suddenly blotted out by a dark eye with no centre. (the Stone's prophecy)
2. Who is Orestes? How does Shade help him? Why does he do this? - p. 148 - He is King Boreal's son and the owl from the glass building. - p. 149 - He bites the disc off of Orestes' stomach. - Orestes will come with them on the journey north to protect them from the owls.
3. What happens to Orestes and Chinook? - p. 150 - They are captured by the cannibal bats.
4. Who does Marina meet again in Bridge City and how does he help her? - p. 156-160 - She meets Romulus who has become king and he lets her use his barge to travel the rats' waterways to the south. He also sends four rats with her and Ariel.

Ishmael - p. 165

1. What does Shade learn from Ishmael? - p. 168-169 - He learns that both Goth and Cassiel are alive.
2. How does Shade contact Zephyr and what is Zephyr's response? - p. 172-174 - He aims his voice at the horizon and then imagines that it has wings to carry it. He also imagines the city, the cathedral and Zephyr.
3. What does Shade discover about the sun? - p. 175 - He discovers that a tiny sliver is missing.

4. When they reach the south are Marina and Ariel welcome? Why? - p. 178-179 - They are not welcome because the cannibal bats have been hunting more than they need for food and the rats associate all bats with the cannibals.

Eternal Night - p. 180

1. Whose help is enlisted to try to stop Goth's plan to kill the sun? - p. 188 - They enlist the help of General Cortez and the rats.

2. How do they plan to get into the pyramid? - p. 191-192 - They plan to tunnel into the pyramid while the bats are roosting.

The Bone Room - p. 194

1. Why does General Cortez refuse to release the owls and then change his mind? - p. 203 - The earthquake blocks the tunnel and the cannibal bats are coming. They need the owls free so that they can help them fight the cannibal bats.

2. How are Shade and Ishmael able to get to the top of the pyramid? - p. 208 - Shade sang a cloak of sound to make them invisible and then they crawled through crevices to the top of the pyramid.

Soundshifter - p. 211

1. How does Shade try to stop Goth's plan? - p. 211-212 - He uses sound to give the illusion of a vulture, the one bird that the cannibal bats fear. p. 214-215 - He uses sound to create the image of Goth which confuses the cannibal bats.

2. What does Voxzaco try to do? - p. 216 - He plans to drop the disc on the pyramid to blow it up and thus fulfill the prophecy.

3. How does Shade escape from Goth? - p. 221-222 - Marina, Ariel, Chinook and Caliban land on Goth's back and this gives Shade the chance to get free. - The owls then come bringing fire.

4. What does Shade do to try to stop the disc from exploding? - p. 223-224 - He uses sound to hold the disc and he then asks Nocturna for help.

Sunwing - p. 226

1. How do the bats get back to Bridge City? - p. 227 - They return with Orestes and the other owls.

2. What stops the owls from beginning to attack the bats? - p. 234-235 - Shade and Orestes persuade King Boreal to make a truce.

3. Why were the bands important? - p. 236-237 - The bands made the bats seek out the humans and this brought the owls and the bats together.

Tree Haven - p. 239

1. Who replaces Frieda as an elder? - p. 239 - Ariel replaces Frieda as an elder.

2. Why does Cassiel feel it is best that neither he nor Shade became an elder? - p. 239 - He believes that hotheads do not make good leaders.

3. What honour does Shade receive? - p. 242 - Shade is chosen to tell the latest story in the echo chamber and so his voice will live on long after he is gone.

WEBBING

Webbing techniques link your knowledge of the book with your interests, past experiences and growing abilities. They allow for discussion, different interpretation and for extended reading. They encourage creative and critical problem solving skills, cooperative group work, communication and provide for integration.

LITERARY AWARENESS

In this section you learn to pay attention to details. You notice details that relate to the following: character development, point of view, theme, plot, setting, climax, conflict, foreshadowing, symbols used and a variety of others. Choose two (2) of the following questions and answer completely in complete sentences.

1. What is the difference between Shade's point of view of the forest in the glass building and Arcadia's viewpoint?
2. What was the difference between the way Frieda and Arcadia dealt with bats who do not agree with them?
3. Who is Voxzaco and why is he important?
4. What does Shade dream about and why are his dreams important?
5. The sun means different things to Goth and Shade. Explain what it means to each of them.

Formulate two (2) of your own questions which fit in this category. Answer one (1) of your own questions. Ask someone else in your class for one of their questions. Copy the question and then answer it completely.

PERSONAL RESPONSE This category helps you to draw parallels between your feelings and experiences and those in the book. This can refer to things such as I felt, I like, I disliked, I wondered, do you or have you. These questions ask you to give your opinion and your reasons for feeling this way. Choose any two (2) of the following questions and answer completely in complete sentences.

1. How did you feel when Marina fell off of the humans' flying machine and was left behind? Why?
2. Arcadia says, "One cannot be trapped in Paradise." (page 32). Do you agree with her opinion? Explain your answer.
3. Chinook tells Shade, "I feel safe when I'm with you." Why do you think he feels this way? What would you feel if you were Chinook? Explain your answer.
4. How would you feel if you were Shade, knowing your father and Chinook were with the cannibals and Caliban and the other bats were leaving the next day? Explain your answer.
5. If you were Shade and you heard faint sounds that could be a message from Zephyr, what would you do? Why? Formulate two (2) questions of your own which fit this category. Answer one (1) of your own questions. Ask someone in your class for one (1) of their questions. Copy the question and then answer it completely.

CONSIDERING ALTERNATIVES These are what if questions. For example, you could change the role, change the person, change the time, or change the subject. What would happen if any change was made? Many different possibilities can be posed. Choose two (2) of the following questions and answer completely in complete sentences.

1. How do you think the story would have changed if Marina hadn't followed Shade into the stream and through the tunnel?
2. What do you think would have happened if Shade hadn't been able to stop Chinook from landing on the building after they were released from the airplane. How would the story have changed?
3. What if General Cortez had refused to go back into the pyramid to help Shade? What do you think would have happened?

Formulate two (2) of your own questions which fit into this category. Answer one (1) of your own questions. Ask someone else in your class for one of their questions. Copy the question and then answer it completely.

VALUES CLARIFICATION

A value is "something regarded as desirable, worthy, or right, such as a belief or standard. It is esteemed or regarded as very important. It is prized." It is something that is "within". Values help you to think about what is right and wrong, what different beliefs are and how to understand yourself and others. Some values are honesty, trust, friendship, love, courage, perseverance, loyalty, freedom, responsibility and dependability. Choose two (2) of the following questions and answer completely in complete sentences.

1. Do you think it was right for Shade to allow Chinook to stay with him as he tried to help Orestes? Explain your answer.
2. Do you think it was right for Marina and Ariel to leave Bridge City, knowing that the owls were coming. Why?
3. Do you think it was right for Caliban to insist that they were leaving for the north even though Cassiel and other northern bats were prisoners in the pyramid? Why?
4. Was it right for General Cortez to order everyone to leave the pyramid when they found the bats' prison chamber was empty? Why?
5. What value(s) does Shade show when he talks to Orestes outside of Statue Haven and decides to help him? Explain your answer.

Formulate two (2) of your own questions which fit into this category. Answer one (1) of your own questions. Ask someone else in your class for one of their questions. Copy the question and answer it completely.

WRITING

These questions involve the writing process. Some possible products are as follows: poem, riddle, story (pre or post), letter, chart, graph, diary, joke, report, author information, verses for greeting cards, script (mini play), reader's theatre, newspaper, interview, and magazine review. Choose any two (2) of the following questions and answer completely.

1. Imagine that you are a novice writer who wishes to write a novel. You have the opportunity to interview Kenneth Oppel about how he approached the writing of *Silverwing* and *Sunwing*. What questions will you ask? Remember that you are hoping to use his advice to assist you in your writing. Explain your reasons for asking each of your questions. You should have a Minimum of ten (10) questions.
2. Research how man has used animals in warfare. Make jot notes and write several paragraphs to share your research.
3. You are a magazine journalist who is interested in writing about Shade's adventures in this novel. Write an account of what happens to Shade (remember to include the 5Ws and H). Your account should be a minimum of a page (250 words).
4. Research different kinds of bats and make brief jot notes. Share your findings in a brief essay of about one page.
5. Compose a poem describing either Chinook's feelings when he realizes that his parents were among the bats who landed on the human building and exploded or Shade's feelings when he realizes that Voxzaco intends to use the disc to Blow up the pyramid. Your poem should have at least ten (10) lines. If you Wish you may make two (2) shorter poems.
6. Imagine that you are either Shade or Marina. Create a journal detailing your adventures in this novel.

Formulate two (2) of your own questions which would fit this category. Answer one (1) of your own questions. Ask someone else in your class for one (1) of their questions. Copy the question and then answer it completely.

ART

Art activities help us learn how books are illustrated, help us record what we feel about events and characters and use many ways to help "tell and interpret" the story. They help us make, create and symbolize. Art includes art awareness of such things as: design, decorations, margins, type, paper, size, colour and techniques. Art includes art activities. You may use a variety of media such as: clay, paint, chalk, paper, cloth, scraps, pastels, pen, ink and crayon. You may produce various products such as: collages, dioramas, murals, sculptures, pictures (macro or micro view), posters, popouts, greeting cards, banners, comic strips, backdrops, commercials and other products you have cleared with the supervising teachers. Choose one (1) of the following to complete.

1. You are designing the illustration for the front cover of *Sunwing*. Create what you believe the Stone in the Royal Chamber looked like. Make it as detailed as possible.
2. Illustrate the scene when the bats and owls are dropped from the airplane and are drawn toward the building they see in the sound map being transmitted from the disk in their ears. Choose whatever media you wish.
3. Make a model of the pyramid which is home to the Vampyrum Spectrum. Be sure to include the details of the interior.
4. Imagine that you work for a newspaper and have been asked to illustrate a picture of the bats gathering at the bridge in Bridge City. Use either pen or ink to create the illustration for the paper.
5. Create your impression of Statue Haven. You may choose your media.

Formulate two (2) tasks of your own which would fit this category. Do one (1) of your tasks. Ask someone else in the class for one of their tasks. Copy the task and then follow the directions to complete it.